

2018 Technology Integration Workshop

Unit Title: City Block Design in 2-Point Perspective

Grade Level: 5

Subject Area: Art

Duration/Length/Number of class periods: 4-6 1 hour class periods

Description: Students will learn how to draw using the two-point perspective technique through guided practice. They will then apply this technique in designing and executing their own ideas for a unique city block including buildings, sidewalks, roads, as well as other details of their choice.

Established Goals(National, State, Local): (Minnesota Art)

5.5.2.2.1

Anchor standard: 2. Generate and develop original artistic ideas.

Benchmark: 1. Generate and document an innovative idea for art making.

What Enduring Understandings are desired?

Generate unique visual ideas in order to design an artwork.

Design an artwork that is innovative and engaging to viewers.

What Essential Questions will be considered?

How do I best document a design concept?

Why are some cities more desirable to visit?

How is designing buildings an art?

How do I generate an innovative art idea?

Students will know / be able to:

Identify what makes an artwork look realistic.

Render 3 dimensional ideas on paper (in 2 dimensions).

Draw realistically using 2 pt. perspective.

Design an innovative, unique city block that people would like to visit.

Defend and explain why your city is a good place to visit.

Execute city block design using 2 pt. perspective.

Description	Formative	Summative	Introductory Activity	Learning Activity	Student Technology Used	Teacher Technology Used	ISTE Standards
Day 1: Art Challenge. Students draw a different location than the art room as realistically as they can.	x		x				
Pair and Share: Students discuss how their drawings went. On a device, students answer discussion questions on a poll .				x	x		
Discussion groups: Ask students why they think why given artwork(s) look realistic. On a device, students post realistic attributes on a padlet .			x		x		1c
Lecture: Explain what two point perspective is and related vocabulary.			x			x	
Students will watch a video on famous architectural landmarks/buildings in cities . Afterward, students will post on a sticky on a google draw either a picture or comment of an interesting building that they thought of or saw in the video.				x	x		1c
Day 2: Demonstration of drawing 2 point perspective. Students follow along on their own paper, step by step.			x				
Students practice drawing their own 2 point perspective drawings. As they practice, they focus on experimentation, as well as research different architectural and natural features through online references. Students have the option to practice and experiment on google draw. Students also have the option of posting any in progress drawings on seesaw.	x			x	x		3a, 4b
Day 3: Students design a complete a final drawing of a city block in 2 point perspective. Student's goal is to design a city that others would want to visit. Students post their finished or		x			x		6d

nearly finished artwork on seesaw.							
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Materials, tools and resources Additional information on unit plan.
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